



Power League Dates

U18's	U16's	U14's	U12's
January 5	January 12	January 19	January 20
January 6	January 13	January 20	February 3
February 2	February 3	February 2	March 1
March 2	March 1	March 2	April 6
April 5	April 6	April 5	

U14's Tournament Handbook

January 19-20, 2008

Locations

Saturday: Evergreen St. College, Washington HS, Highline CC
Sunday: Evergreen St. College, Washington HS, Kentwood HS, Fife HS

POWER LEAGUE OVERVIEW

In 2007, The Puget Sound Region initiated a linear ranking tournament series to be played at various sites within the region. This tournament series is used to rank teams within each age division and will provide qualifying and seeding into Prime Time as well as seeding into the Regional Championship tournament.

The tournament series will be held on five days spread over four separate weekends with the first two days in January, a single day in February, a single day in March, and the final day in April in conjunction with the Prime Time tournament. (Please note that U12's will have one day in January and four total days in their series and entry will be less than that of all other age groups). The January weekend will consist of seeding rounds as well as the first point scoring date. The playing days in February, March, and April will also have points awarded to each team based on their finish. Thus, a total of four point scoring dates will be included in the league.

The tournament series will be played in four age groups, 18 & Under, 16 & Under, 14 & Under, and 12 & Under. The odd age groups will play up with the next older age division. The rankings of teams in their individual age divisions will be easily ascertained because the rankings are linear. Total entries in each age group/division will be limited to multiples of 8 teams. We will not accept more than multiples of 8 in each age group, and teams will be accepted based on date of entry, not assumed team strength. Entering before the entry deadline does not *guarantee* entry into the Power League. Teams that enter near or after the deadline, risk being excluded from the Power League based on the "multiples of 8" cut off. The region Power League Coordinator will make every effort to solicit teams into the League after the deadline so that teams "on the bubble" will be able to play – including accepting teams from neighboring regions to fill out the field.

Teams will be required to enter all five days (four for U12's), played on four separate weekends. Once accepted to the league, no refunds will be given for either dropping or no-shows.

Points will be awarded for each placement from top to bottom. A premium will be awarded to finishing 1st overall. Also, points will increase each subsequent date (points are listed in this program). These points from each session will cumulate and the total number of points awarded will be utilized in seeding the Regional Championships. In addition, only the top 8 teams in the league at each age group, *out of the teams that have applied by the Prime Time entry deadline*, will be accepted into the Prime Time tournament.

After the conclusion of the seeding portion of the first weekend, teams will be placed into 8-team flights consisting of two 4-team pools. These flights will play five matches during a single-day session. Each team will have three pool-play matches plus two crossover matches. The teams will be ranked 1-8 after those five matches. The 1-2 place finishers will move up a flight while the 7-8 place finishers will drop down a flight.

Teams that decide not to participate in the ranking league will still be allowed to enter Regionals and will be seeded by the Junior Advisory Board.

FORMAT

Weekend 1 in January

The first weekend will consist of a 2-day tournament in January. The first part of this weekend will consist of competition which will sort the teams into 8-team flights. The second part of the January weekend will be the first point scoring day of the league. The exact format for this first weekend will be driven by both the number of teams that enter a specific age group as well as the number of courts available and their proximity to each other. The League director reserves the right to create a format which allows for sorting into groups of 8. For divisions of 64 or more teams, the first weekend of league may be pre-seeded into two separate divisions of 32 teams each. Note that for the January weekend, we provide crossover games between seeds 17-24 and seeds 25-32 as a final chance for teams to move-up or down in case of a "bad first day". Your place at the end of the second day will earn you points based on the points chart below.

Format for Point Scoring Playing Dates

The format will be for all teams to be seeded into 8-team flights (2 pools of 4) from top to bottom based on the previous round. For example, Gold would be teams 1-8, Silver 9-16, and so on. This is a one-day tournament -- the first round would consist of pool play; after pool play A1 would play B2 and A2 would play B1 while A3 plays B4 and A4 plays B3 in crossover matches. The winners would play each other and the losers would play each other. After these two rounds of crossover matches we will have each flight linear ranked from 1-8. The 1st-2nd place finishers would move up as the 7-8 seeds of the next higher flight for the following session and the 7th-8th place teams would move into the 1-2 seeds of the next lower flight. This is known as a 'sift'. Dates for point scoring dates are listed in this handbook.

Prime Time in April

The teams that are interested in qualifying to compete in the Prime Time tournament to win the right to represent our region at the national championships will need to submit their entries to the region's office by February 22nd. After the March round of the ranking league, the top 8 teams in every age group (U18, U17, U16, etc.) that have submitted entries prior to the deadline will be invited to participate in the Prime Time tournament on the April Power League weekend. The rest of the teams in the league will compete in league play beginning with Silver division. Prime Time teams will be awarded Gold Division points. For example, the top 8 U18 teams that enter the event will be in the Prime Time/Power League Gold; the top 8 U17 teams that enter will be in the Prime time/Power League Gold as well. The remaining teams will have league play, Silver division and down.

Regionals in May

The final standings from the power league will be utilized to help seed the Regional Championship. Any teams that do not participate in the league will still be allowed to play in the Regional Championships and will be seeded by the Junior Advisory Board.

Financial Detail

- Entry fee of \$625 per team covers 5 days of competition (Days 1-2 during weekend 1 plus Day 3 in Feb., Day 4 in March, and Day 5 in April). U12's will cost \$500 per team and covers 4 days of competition (Day 1 during weekend 1 in January, plus Day 2 in Feb., Day 3 in March, and Day 4 in April).
- Entry fee for Prime Time is included in the Power League entry fees. Entry fees for the Regional Championships are in addition to the cost for the Power League and will be paid in accordance with rules set forth by region.
- All teams must enter all sessions of the series in advance

POINT SYSTEM

There will be points awarded for each place 1-64 (or beyond if necessary). Points will be awarded for each placement from top to bottom. A premium will be awarded to finishing 1st overall. Also, points will increase each subsequent league date.

PLACE	PL - 1	PL-2 (x 1.25)	PL-3 (x 1.5)	PL-4 (x 1.75)
1 st	515.00	643.75	772.50	901.25
2 nd	500.00	625.00	750.00	875.00
3 rd	495.00	618.75	742.50	866.25
4 th	490.00	612.50	735.00	857.50
5 th	485.00	606.25	727.50	848.75
6 th	480.00	600.00	720.00	840.00
7 th	475.00	593.75	712.50	831.25
8 th	470.00	587.50	705.00	822.50
9 th	465.00	581.25	697.50	813.75
10 th	460.00	575.00	690.00	805.00
11 th	455.00	568.75	682.50	796.25
12 th	450.00	562.50	675.00	787.50
13 th	445.00	556.25	667.50	778.75
14 th	440.00	550.00	660.00	770.00
15 th	435.00	543.75	652.50	761.25
16 th	430.00	537.50	645.00	752.50
17 th	425.00	531.25	637.50	743.75
18 th	420.00	525.00	630.00	735.00
19 th	415.00	518.75	622.50	726.25
20 th	410.00	512.50	615.00	717.50
21 st	405.00	506.25	607.50	708.75
22 nd	400.00	500.00	600.00	700.00
23 rd	395.00	493.75	592.50	691.25
24 th	390.00	487.50	585.00	682.50
25 th	385.00	481.25	577.50	673.75
26 th	380.00	475.00	570.00	665.00
27 th	375.00	468.75	562.50	656.25
28 th	370.00	462.50	555.00	647.50
29 th	365.00	456.25	547.50	638.75
30 th	360.00	450.00	540.00	630.00
31 st	355.00	443.75	532.50	621.25
32 nd	350.00	437.50	525.00	612.50

PLACE	PL - 1	PL-2 (x 1.25)	PL-3 (x 1.5)	PL-4 (x 1.75)
33 rd	345.00	431.25	517.50	603.75
34 th	340.00	425.00	510.00	595.00
35 th	335.00	418.75	502.50	586.25
36 th	330.00	412.50	495.00	577.50
37 th	325.00	406.25	487.50	568.75
38 th	320.00	400.00	480.00	560.00
39 th	315.00	393.75	472.50	551.25
40 th	310.00	387.50	465.00	542.50
41 st	305.00	381.25	457.50	533.75
42 nd	300.00	375.00	450.00	525.00
43 rd	295.00	368.75	442.50	516.25
44 th	290.00	362.50	435.00	507.50
45 th	285.00	356.25	427.50	498.75
46 th	280.00	350.00	420.00	490.00
47 th	275.00	343.75	412.50	481.25
48 th	270.00	337.50	405.00	472.50
49 th	265.00	331.25	397.50	463.75
50 th	260.00	325.00	390.00	455.00
51 st	255.00	318.75	382.50	446.25
52 nd	250.00	312.50	375.00	437.50
53 rd	245.00	306.25	367.50	428.75
54 th	240.00	300.00	360.00	420.00
55 th	235.00	293.75	352.50	411.25
56 th	230.00	287.50	345.00	402.50
57 th	225.00	281.25	337.50	393.75
58 th	220.00	275.00	330.00	385.00
59 th	215.00	268.75	322.50	376.25
60 th	210.00	262.50	315.00	367.50
61 st	205.00	256.25	307.50	358.75
62 nd	200.00	250.00	300.00	350.00
63 rd	195.00	243.75	292.50	341.25
64 th	190.00	237.50	285.00	332.50

These points will be cumulative and be added to the previous month's point totals.

GYM RULES AND REGULATIONS:

Gym managers will have meetings at the beginning of play at your facility to give specific rules on their facility. We ask the coaches cooperation in enforcing the following rules. It is very important that you inform your players, parents, guests, and coaches of these rules – especially those regarding food and drink in the gyms.

1. **NO** food or beverages in the facilities.
1. **No SMOKING allowed on school grounds (Federal Law).**
2. NO coolers allowed inside any of the gyms. Some facilities will have designated areas for coolers and for lounging.
3. No hot plates or heating of food/power use (new rule, late 2007)
4. Outside chairs (beach chairs) may be restricted at several sites.
5. Hallways must remain clear of coolers, chairs, blankets, bags, etc. – this is a fire regulation.
6. All teams and groups must clean up after themselves.

PENALTIES FOR FOOD / DRINK RULES VIOLATIONS

Teams will be penalized 10 points for each violation of the above stated rules. The penalty will be assessed at the start of their next scheduled game. Any person associated with a club or team can be held responsible for a violation. We cannot and will not lose these great facilities for future use due to cooler and food violations.

GAME AND FORFEIT TIMES

Please note that matches may begin before the scheduled time. Matches will begin 10 minutes following the conclusion of the previous match (exception: first round of play each day, each wave, and 8:00 am round of the playoff brackets on Monday). Once the captain's meeting has taken place (during the 2 minutes of shared peppering), warm-up will be as follows: 4 minutes court time for the serving team, then 4 minutes court time for the receiving team, serving will be done during your four minutes. In order to prevent any potential injuries **there will be no shared hitting**. Matches will run ahead of schedule if possible. Teams competing for the first time each day will start their matches no earlier than the scheduled time. Forfeits for the first game will be 10 minutes following the conclusion of the previous match. Game 2 will be forfeited 15 minutes from the forfeit of game 1.

COACHES MEETINGS & ROSTERS

There will be a coaches meeting to discuss format and/or facilities rules 30 minutes before the start of play each day of the tournament. All teams must send at least one rostered adult team representative to the coaches meeting. For Saturday, official rosters need to be turned in at the site that you start your tournament – and they stay there. Teams should turn a second roster in on Sunday morning at their Power League play site. Rosters need to be turned in and verified at the coaches meeting. An "Official Roster" is defined as a roster that was printed out of the Club's USAV membership database. It should have the "VeriSign" logo attached.

OFFICIATING

Each team is responsible to provide the following: 1 first official, 1 second official, 2 lines persons 1 official scorekeeper, 1 score flipper, and 1 *libero* tracker. Officials are assigned during pool play. Once tournament play begins, Common courtesy dictates that teams not leave before officiating after their final match / loss on the final day of competition.

SEEDING AND TIE-BREAKING PROCEDURES

In order to simplify the tournament, your progressive placing throughout the tournament will be based upon your seed and your finish within your pool; not on how your performance in pool compares to other teams in other pools. This format is similar to that used in USAV Qualifiers and Junior Nationals. This will make it simpler for coaches, fans, players, etc. to figure out exactly where they play next without having to wait for other pools to finish in order to place themselves within the next pool or playoff bracket.

There will be no playoff games to settle ties. Tie-breaking procedures will be as follows:

- Two-way tie (by match record):
 - 1) Head to head MATCH
- Three-way tie (by match record):
 - 1) Game Record (win percentage)
 - 2) Overall positive points among the tied teams
 - 3) If still tied, Overall positive points in the pool

NOTE: For three-way ties, this formula will be used to seed the teams 1, 2, 3.

Again, there will be no playoff matches; all ties will be broken by the above criteria.

Format for all Crossover Matches is one Game to 25.

PLAYING SITE ADDRESSES

Evergreen State College CRC210, 2700 Evergreen Pkwy. NW Olympia, WA 98505-0001	Washington High School 12420 Ainsworth Ave S Tacoma, WA 98444-2398	Highline Community College 2400 S. 240th St Des Moines, WA 98198
Kentwood High School 25800 164th Avenue SE Covington, WA 98042-8248	Fife High School 5616 - 20th St. E. Tacoma, WA 98424	

14 UNDER POWER LEAGUE: JANUARY 19-20

SATURDAY MORNING POOLS

Morning Pool Matches are 2/3 to 21: Games 1 & 2 start at 4-4 & play to 25; Game 3 (if necessary) is to 15 (start at 0-0). Games 1 & 2 are capped at "27" game 3 is no cap, must win by 2. Times are approximate. 10 minutes of warm-up (2-4-4) between rounds

POOL A		POOL B		POOL C		POOL D	
HIGHLINE CC-CT1		HIGHLINE CC-CT1		HIGHLINE CC-CT2		HIGHLINE CC-CT2	
1	WVBA Mizuno 14 Black	2	SIVBC 14 Hurricane	3	Puget Sound 14 Gold	4	Olympia 14-1
32	All Out U 14	31	ITVC 14 UnderArmour	30	Edmonds U-14	29	Cascade U14 Red
33	Rain City HEAT	34	NWJRS 13 Thunder	35	High Velocity U-14	36	KJ 14 Mizuno

POOL E		POOL F		POOL G		POOL H	
HIGHLINE CC-CT3		HIGHLINE CC-CT3		HIGHLINE CC-CT4		HIGHLINE CC-CT4	
5	UPVBC 14	6	KJ 14 BADEN	7	Cascade U14 Blue	8	Rain City Mirage
28	NWJRS 14 Cyclone	27	Cascade U13 Blue	26	Above The Net 13's	25	YMCA Blaze 14
37	Olympia 13-2	38	Power Surge 14 Silver	39	NWJRS 13 Twister	40	Cascade U13 Red

3-Team Pool Schedule, Division 2 Morning Round (Times are approximate)

POOLS A, C, E, G		
TIME	PLAYING	REF
8:00 AM	1 VS 3	2
10:00	2 VS 3	1
12:00 PM	1 VS 2	3

POOLS B, D, F, H		
TIME	PLAYING	REF
9:00 AM	1 VS 3	2
11:00	2 VS 3	1
1:00 PM	1 VS 2	3

POOL I		POOL J		POOL K		POOL L	
EVSC-CT1		EVSC-CT2		EVSC-CT3		EVSC-CT4	
9	Ohana 14	10	NWJRS 14 Storm	11	Above The Net 14's	12	WVBA Mizuno 14 Red
24	Bainbridge U-14	23	SIVBC 13 Cyclone	22	KJ 13 BADEN	21	Narrows Black 13-1
41	Southend Juniors Ray	42	Power Surge 13 Gold	43	Dash Pt 14's	44	EVJRS 14 Green Erika
56	ACES	55	SWVBC 14 T n T	54	NWJRS 14 Tornado	53	Olympia 14-2

POOL M		POOL N		POOL O		POOL P	
WHS-CT1		WHS-CT2		WHS-CT3		WHS-CT4	
13	Power Surge 14 Gold	14	Narrows Black 14-1	15	Olympia 13-1	16	Wahine 14 Black Kuuipo
20	OPVBC U14 Dawgs	19	NWJRS 14 Eclipse	18	Puget Sound 13 Gold	17	UPVBC 13
45	ITVC 13 UnderArmour	46	OPVBC U-13	47	N. Mason Nemesis - U14	48	NWJRS 13 Tempest
52	NWJRS 14 Blizzard	51	Island Fire 14	50	ITVBC 14 Blue	49	SWVBC 14 Storm

4-Team Pool Schedule, Morning Round (Times are approximate)

TIME	PLAYING	REF
8:00	1 VS 3	2
9:00	2 VS 4	1
10:00	1 VS 4	3
11:00	2 VS 3	4
12:00	3 VS 4	2
1:00	1 VS 2	3

Another round begins at 3:00 PM

COACHES MEETINGS & ROSTERS

There will be a coaches meeting to discuss format and/or facilities rules 30 minutes before the start of play each day of the tournament. All teams must send at least one rostered adult team representative to the coaches meeting. For Saturday, official rosters need to be turned in at the site that you start your tournament – and they stay there. Teams should turn a second roster in on Sunday morning at their Power League play site. Rosters need to be turned in and verified at the coaches meeting. An "Official Roster" is defined as a roster that was printed out of the Club's USAV membership database. It should have the "VeriSign" logo attached.

U14 DIVISION 1 SATURDAY AFTERNOON POOLS

Second round Pools are listed below. Your pool / seed assignment is noted; for example: in Pool AA, seed #1 is first place from Pool A from Saturday, seed #2 is first place from Pool I, seed #3 is second place from Pool H, etc. *Round 2 Pool Play Matches will be same as in Round 1 (2/3 GAMES TO 21, ETC.).*

DIVISION 1 –

POOL	POOL AA	POOL BB	POOL CC	POOL DD
SEED	WHS - CT 1	WHS - CT 2	WHS - CT 3	WHS - CT 4
1	A1 (1)	B1 (2)	C1 (3)	D1 (4)
2	P1 (16)	O1 (15)	N1 (14)	M1 (13)
3	O2 (18)	P2 (17)	M2 (20)	N2 (19)
4	B2 (31)	A2 (32)	D2 (29)	C2 (28)
POOL	POOL EE	POOL FF	POOL GG	POOL HH
SEED	EVSC - CT 1	EVSC - CT 2	EVSC - CT 3	EVSC - CT 4
1	E1 (5)	F1 (6)	G1 (7)	H1 (8)
2	L1 (12)	K1 (11)	J1 (10)	I1 (9)
3	K2 (22)	L2 (21)	I2 (24)	J2 (23)
4	F2 (27)	E2 (28)	H2 (25)	G2 (26)

Pool Schedule Division 1

TIME	PLAYING	REF
3:00	1 VS 3	2
4:00	2 VS 4	1
5:00	1 VS 4	3
6:00	2 VS 3	4
7:00	3 VS 4	2
8:00	1 VS 2	3

9:00 PM Finished for Saturday

DIVISION 2 – NOTE POOL START TIMES

6:00 START TIME IS APPROXIMATE, IMMEDIATELY FOLLOWING LAST MATCH OF THE 3:00 PM ROUND

POOL	POOL II	POOL JJ	POOL KK	POOL LL
SEED	HIGHLINE CT 1 – 3PM	HIGHLINE CT 2 – 3PM	HIGHLINE CT 3 – 3PM	HIGHLINE CT 4 – 3PM
1	A3 (33)	B3 (34)	C3 (35)	D3 (36)
2	P3 (48)	O3 (47)	N3 (46)	M3 (45)
3	O4 (50)	P4 (49)	M4 (52)	N4 (51)
POOL	POOL MM	POOL NN	POOL OO	POOL PP
SEED	HIGHLINE CT 1 – 6PM	HIGHLINE CT 2 – 6PM	HIGHLINE CT 3 – 6PM	HIGHLINE CT 4 – 6PM
1	E3 (37)	F3 (38)	G3 (39)	H3 (40)
2	L3 (44)	K3 (43)	J3 (42)	I3 (41)
3	K4 (54)	L4 (53)	I4 (56)	J4 (55)

Pool Schedule, Division 2 Afternoon Round (Times are approximate)

POOLS II, JJ, KK, LL MM		
TIME	PLAYING	REF
3:00	1 VS 3	2
4:00	2 VS 3	1
5:00	1 VS 2	3

6:00 PM Finished for Saturday

POOLS MM, NN, OO, PP		
TIME	PLAYING	REF
6:00	1 VS 3	2
7:00	2 VS 3	1
8:00	1 VS 2	3

9:00 PM Finished for Saturday

POWER LEAGUE SUNDAY LOCATIONS

GOLD: WASHINGTON HIGH SCHOOL -- START AT 9:00 AM SUNDAY

GOLD: CTS 1 & 2	
1	AA1
2	BB1
3	CC1
4	DD1
5	EE1
6	FF1
7	GG1
8	HH1

GOLD DIVISION POOLS		
	POOL A - COURT 1	POOL B - COURT 2
1	(1)	(2)
2	(4)	(3)
3	(5)	(6)
4	(8)	(7)

SILVER: WASHINGTON HIGH SCHOOL -- START AT 9:00 AM SUNDAY

SILVER: CTS 3 & 4	
9	HH2
10	GG2
11	FF2
12	EE2
13	DD2
14	CC2
15	BB2
16	AA2

SILVER DIVISION POOLS		
	POOL A - COURT 3	POOL B - COURT 4
1	(9)	(10)
2	(12)	(11)
3	(13)	(14)
4	(16)	(15)

BRONZE: EVERGREEN STATE COLLEGE -- START AT 9:00 AM SUNDAY

BRONZE: CTS 1 & 2	
17	BB3
18	AA3
19	DD3
20	CC3
21	FF3
22	EE3
23	HH3
24	GG3

BRONZE DIVISION POOLS		
	POOL A - COURT 1	POOL B - COURT 2
1	(17)	(18)
2	(20)	(19)
3	(21)	(22)
4	(24)	(23)

COPPER: EVERGREEN STATE COLLEGE -- START AT 9:00 AM SUNDAY

COPPER: CTS 1 & 2	
25	GG4
26	HH4
27	EE4
28	FF4
29	CC4
30	DD4
31	AA4
32	BB4

COPPER DIVISION POOLS		
	POOL A - COURT 1	POOL B - COURT 2
1	(25)	(26)
2	(28)	(27)
3	(29)	(30)
4	(32)	(31)

POWER LEAGUE SUNDAY LOCATIONS

BLACK: KENTWOOD HIGH SCHOOL -- START AT 9:00 AM SUNDAY

BLACK: CTS 1 & 2	
33	II1
34	JJ1
35	KK1
36	LL1
37	MM1
38	NN1
39	OO1
40	PP1

BLACK DIVISION POOLS		
	POOL A - COURT 1	POOL B - COURT 2
1	(33)	(34)
2	(36)	(35)
3	(37)	(38)
4	(40)	(39)

NAVY: KENTWOOD HIGH SCHOOL -- START AT 9:00 AM SUNDAY

NAVY: CTS 3 & 4	
41	PP2
42	OO2
43	NN2
44	MM2
45	LL2
46	KK2
47	JJ2
48	II2

NAVY DIVISION POOLS		
	POOL A - COURT 3	POOL B - COURT 4
1	(41)	(42)
2	(44)	(43)
3	(45)	(46)
4	(48)	(47)

PINK: FIFE HIGH SCHOOL -- START AT 9:00 AM SUNDAY

PINK: CTS 1 & 2	
49	JJ3
50	II3
51	LL3
52	KK3
53	NN3
54	MM3
55	PP3
56	OO3

PINK DIVISION POOLS		
	POOL A - COURT 1	POOL B - COURT 2
1	(49)	(50)
2	(52)	(51)
3	(53)	(54)
4	(56)	(55)

2008 Puget Sound Region Power League

DIVISION: _____ **LOCATION:** _____ **DATE:** _____

ALL MATCHES ARE 2/3 TO 25; GAME 3 (IF NECESSARY) IS TO 15 (SCORES START AT 0-0)

POOL MATCHES: GAMES 1 AND 2 ARE CAPPED AT 27

PLAYOFF MATCHES AND ALL DECIDING GAMES: NO CAP (MUST WIN BY 2)

TIMES ARE APPROXIMATE. 10 MINUTES OF WARM-UP (2-4-4) BETWEEN ROUNDS

SEED	POOL A	POOL B
	COURT:	COURT:
1	()	()
2	()	()
3	()	()
4	()	()

ROUND	PLAYING	REF
1	1 VS 3	2
2	2 VS 4	1
3	1 VS 4	3
4	2 VS 3	4
5	3 VS 4	2
6	1 VS 2	3

Crossover Matches

1 GAME TO 25 THESE MATCHES ARE 2/3

